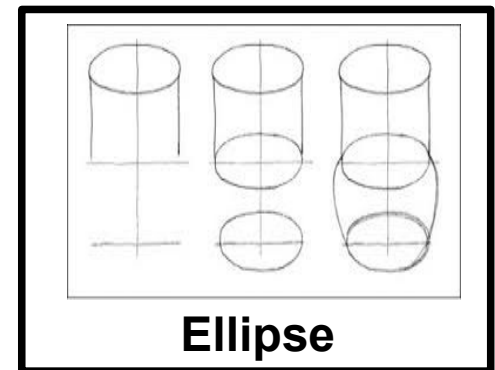
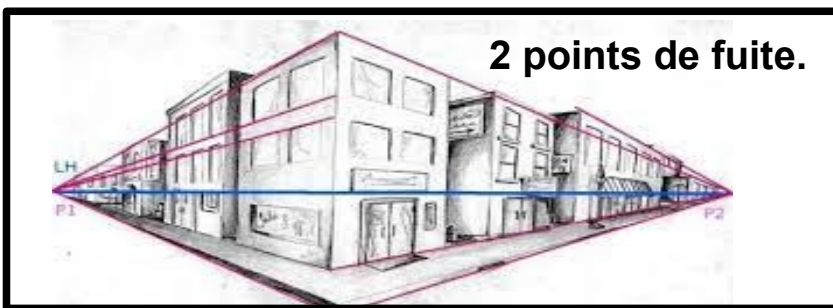
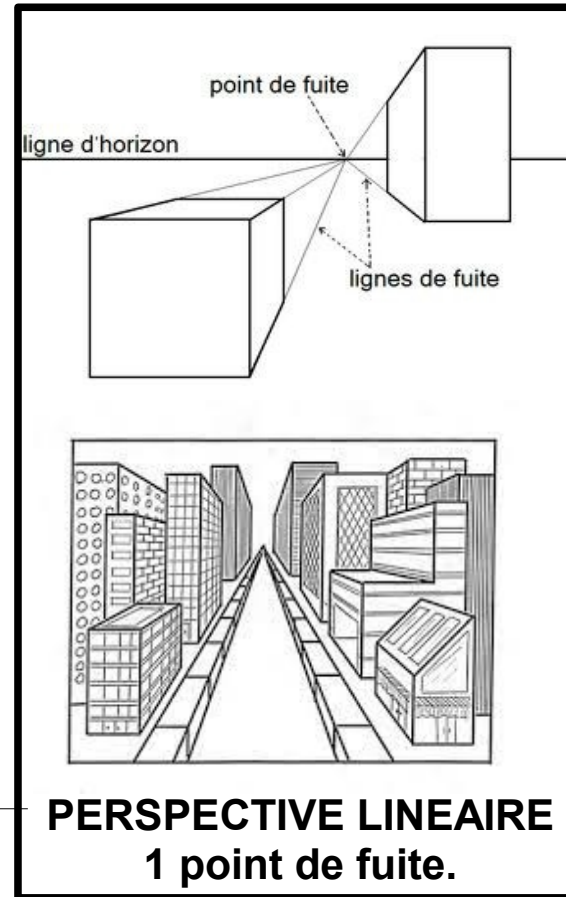
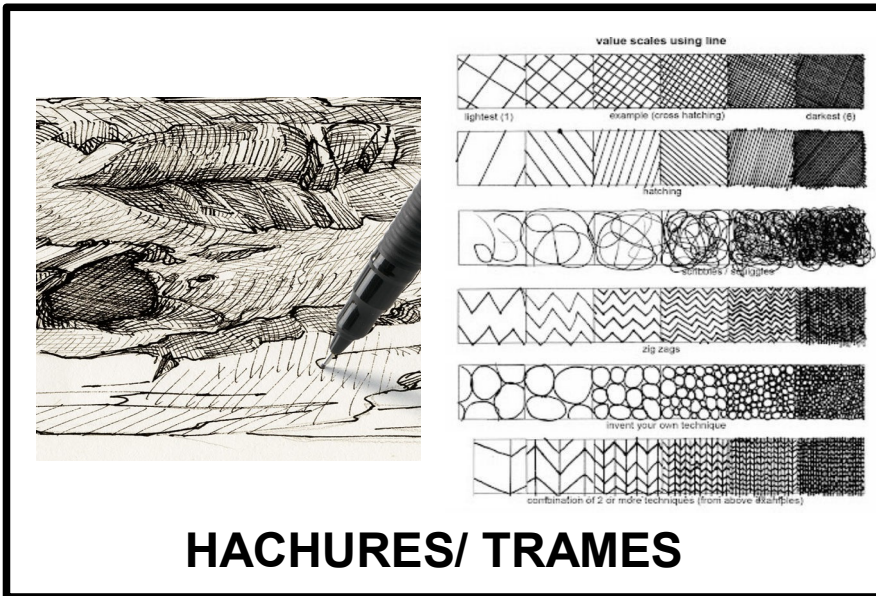
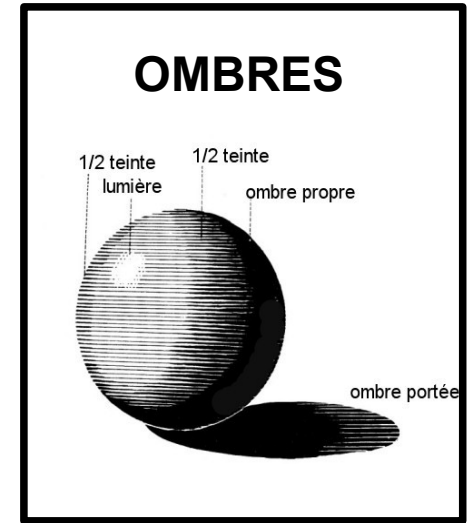
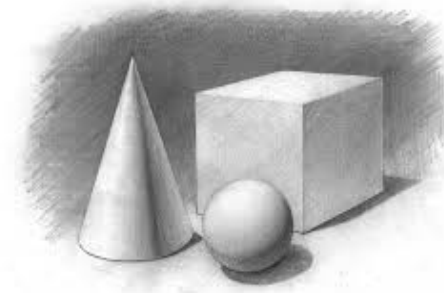
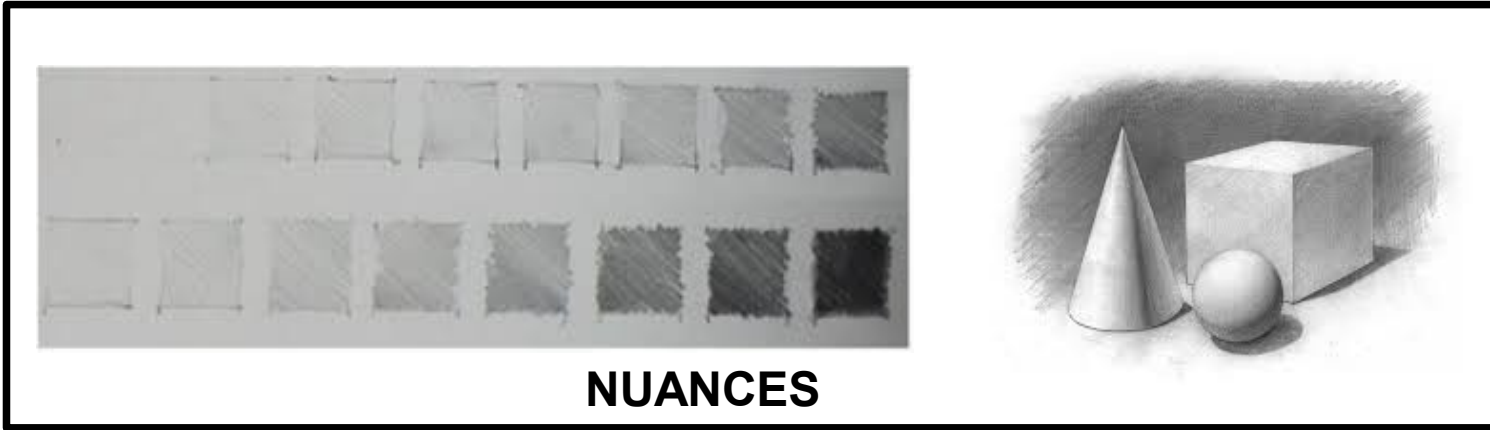




Expérimentation/ TECHNIQUES





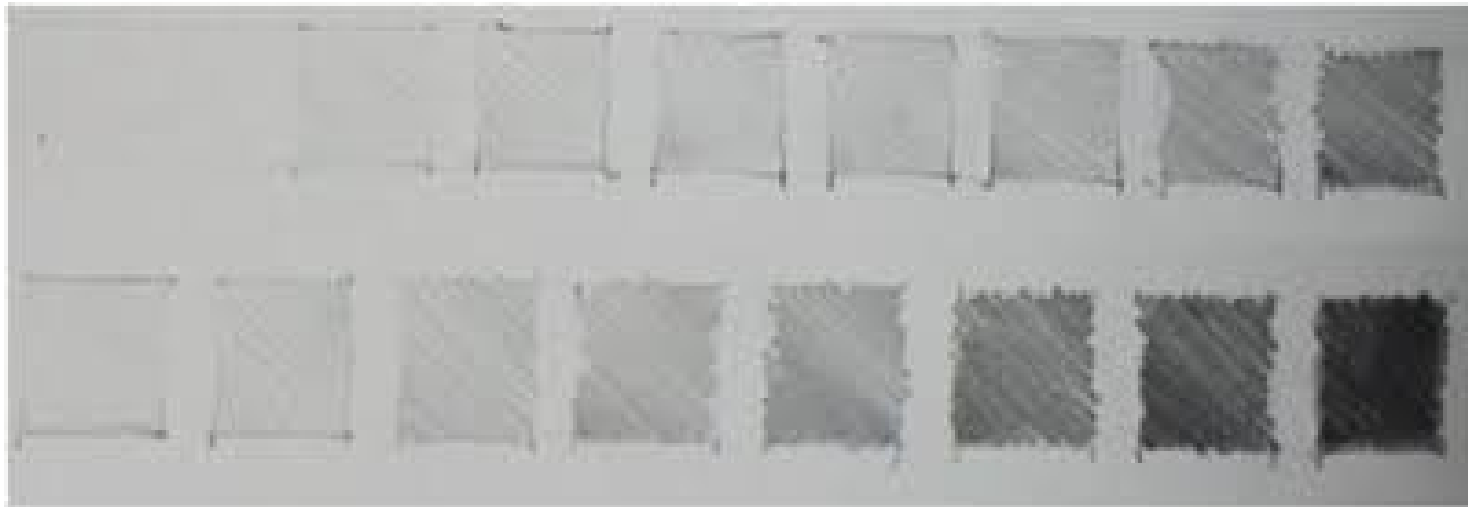
Expérimentation/ TECHNIQUES

La perspective aérienne ou perspective atmosphérique. C'est Léonard de Vinci (1452-1519) qui le premier va définir ce type de perspective. Elle fonctionne sur un principe d'effet d'optique facile à observer : dans un paysage, les couleurs sont de plus en plus claires et bleutées à mesure que l'on progresse dans les plans.



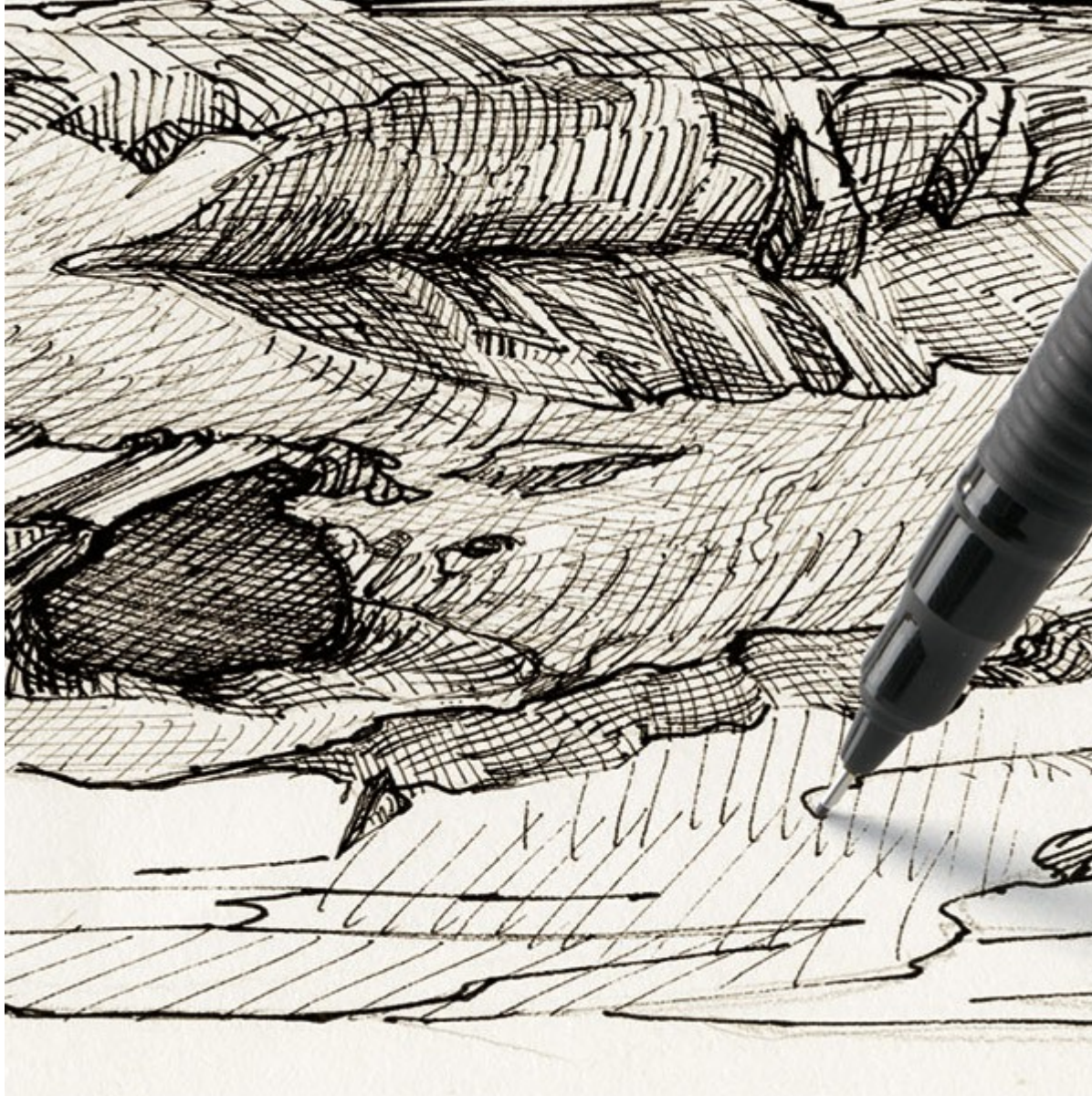


Expérimentation/ TECHNIQUES





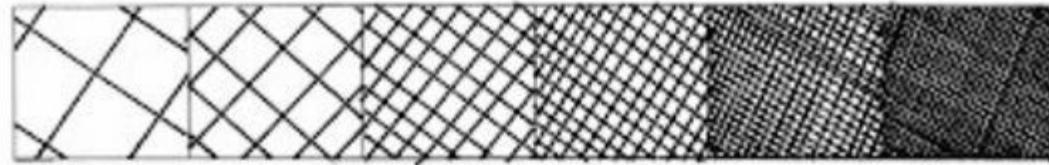
Expérimentation/ TECHNIQUES





Expérimentation/ TECHNIQUES

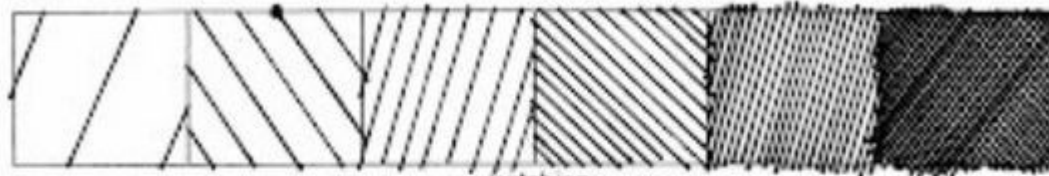
value scales using line



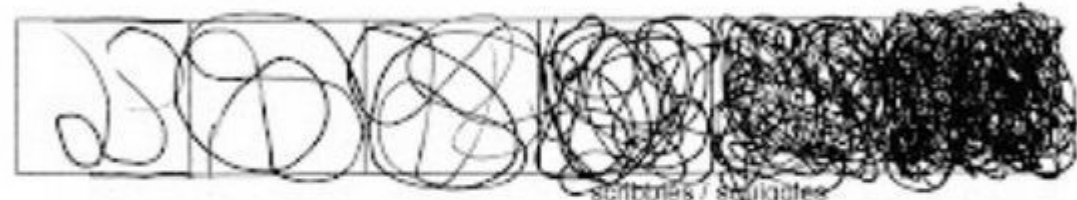
lightest (1)

example (cross hatching)

darkest (6)



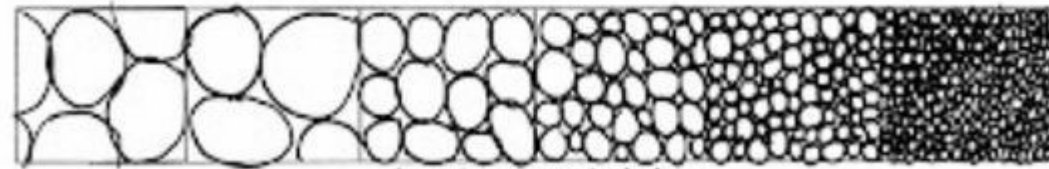
hatching



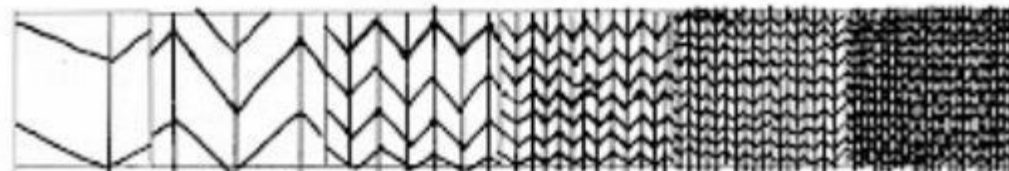
scribbles / scribbles



zig zags



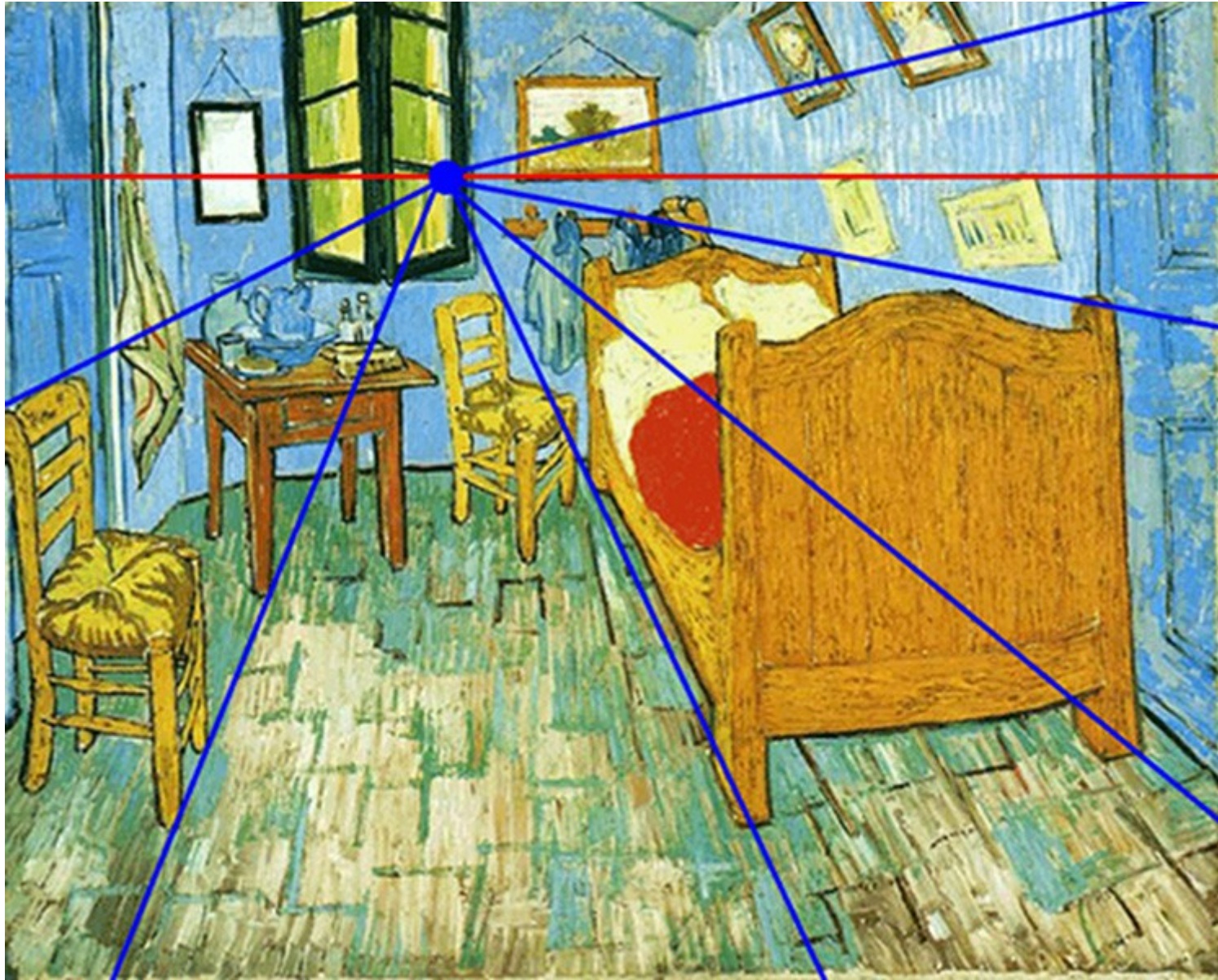
invent your own technique



combination of 2 or more techniques (from above examples)



Expérimentation/ TECHNIQUES





Expérimentation/ TECHNIQUES







Expérimentation/ TECHNIQUES





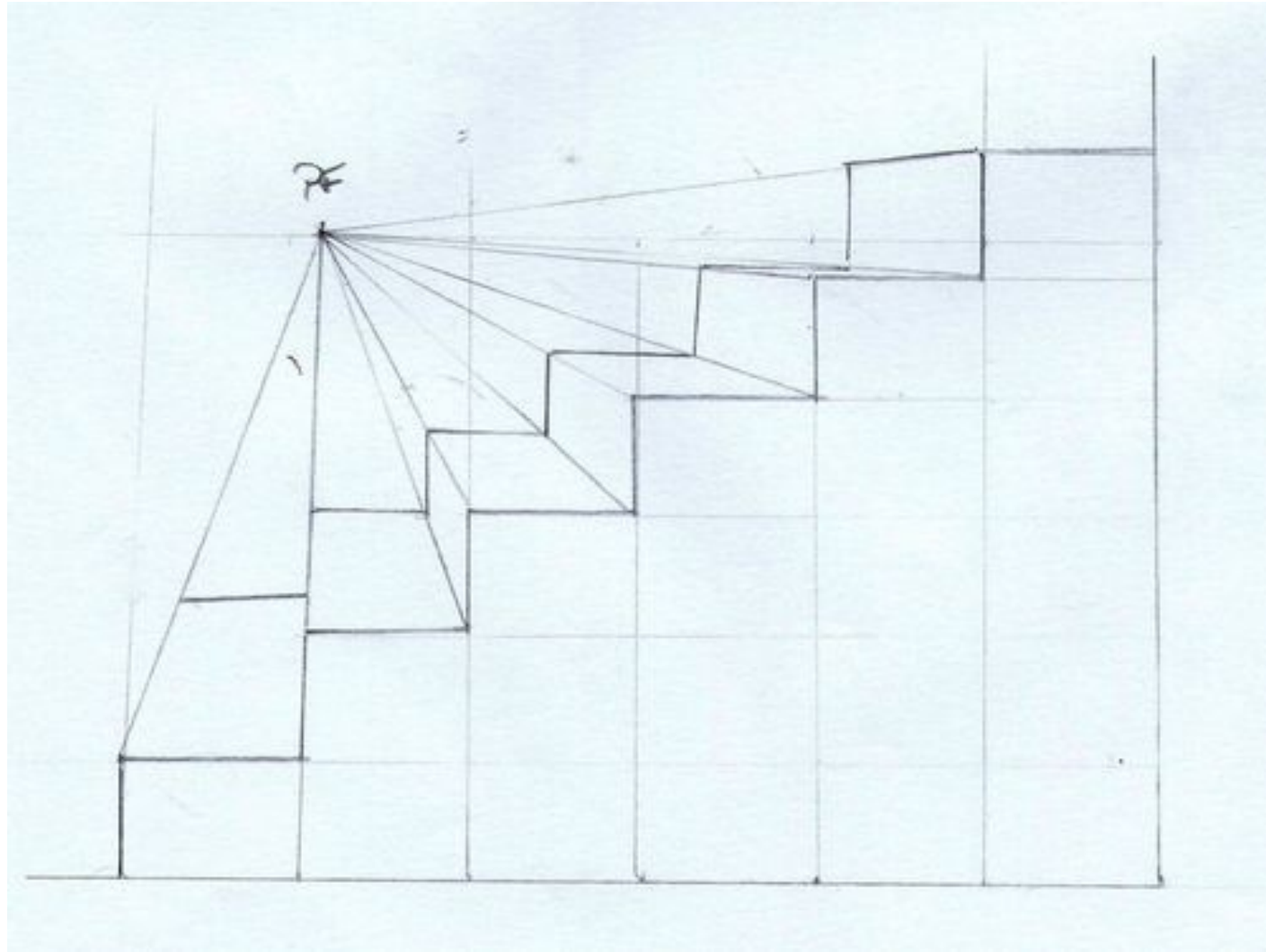
Expérimentation/ TECHNIQUES





Expérimentation/ TECHNIQUES

Expérimentation/ TECHNIQUES

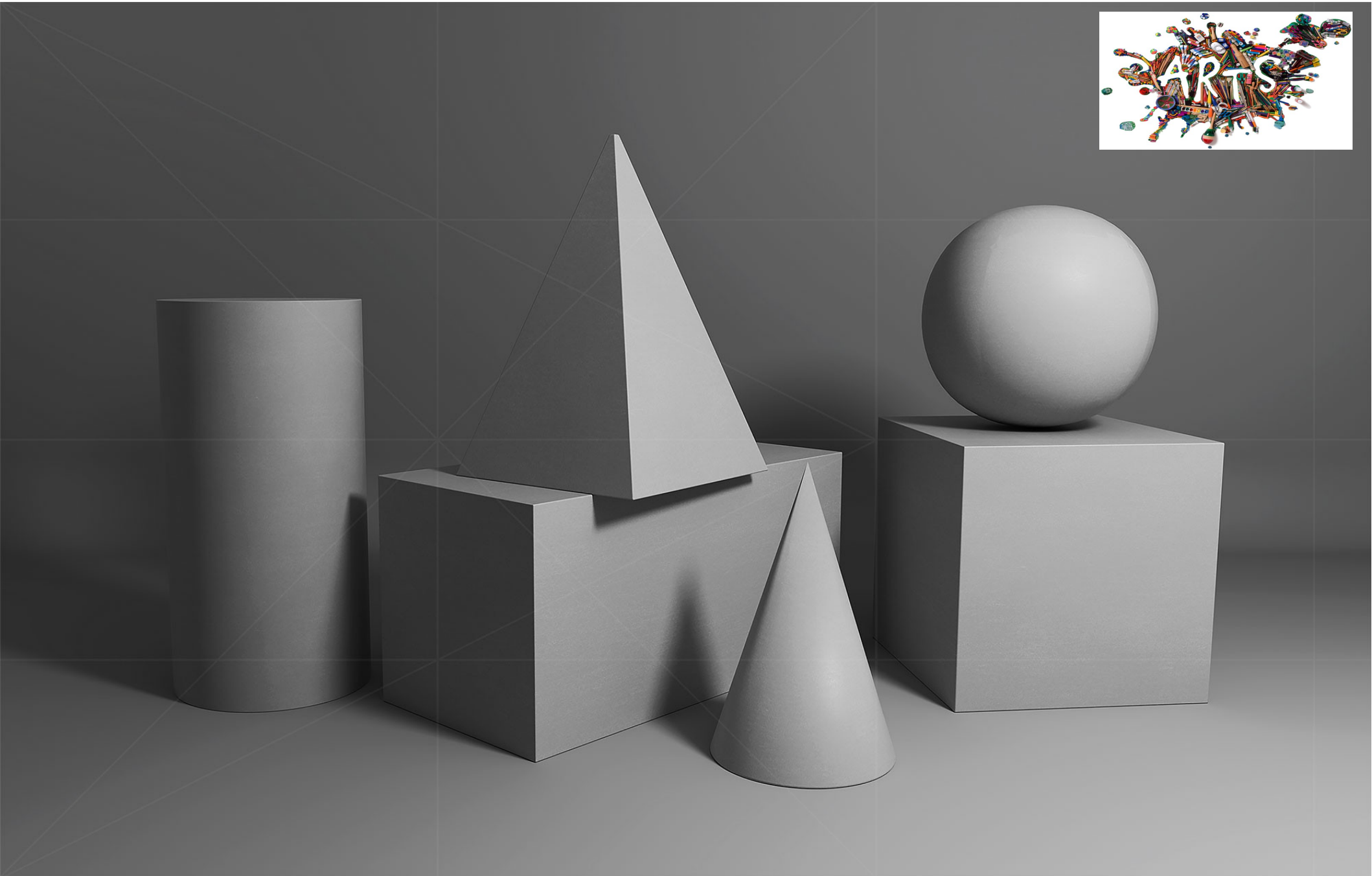




Expérimentation/ TECHNIQUES

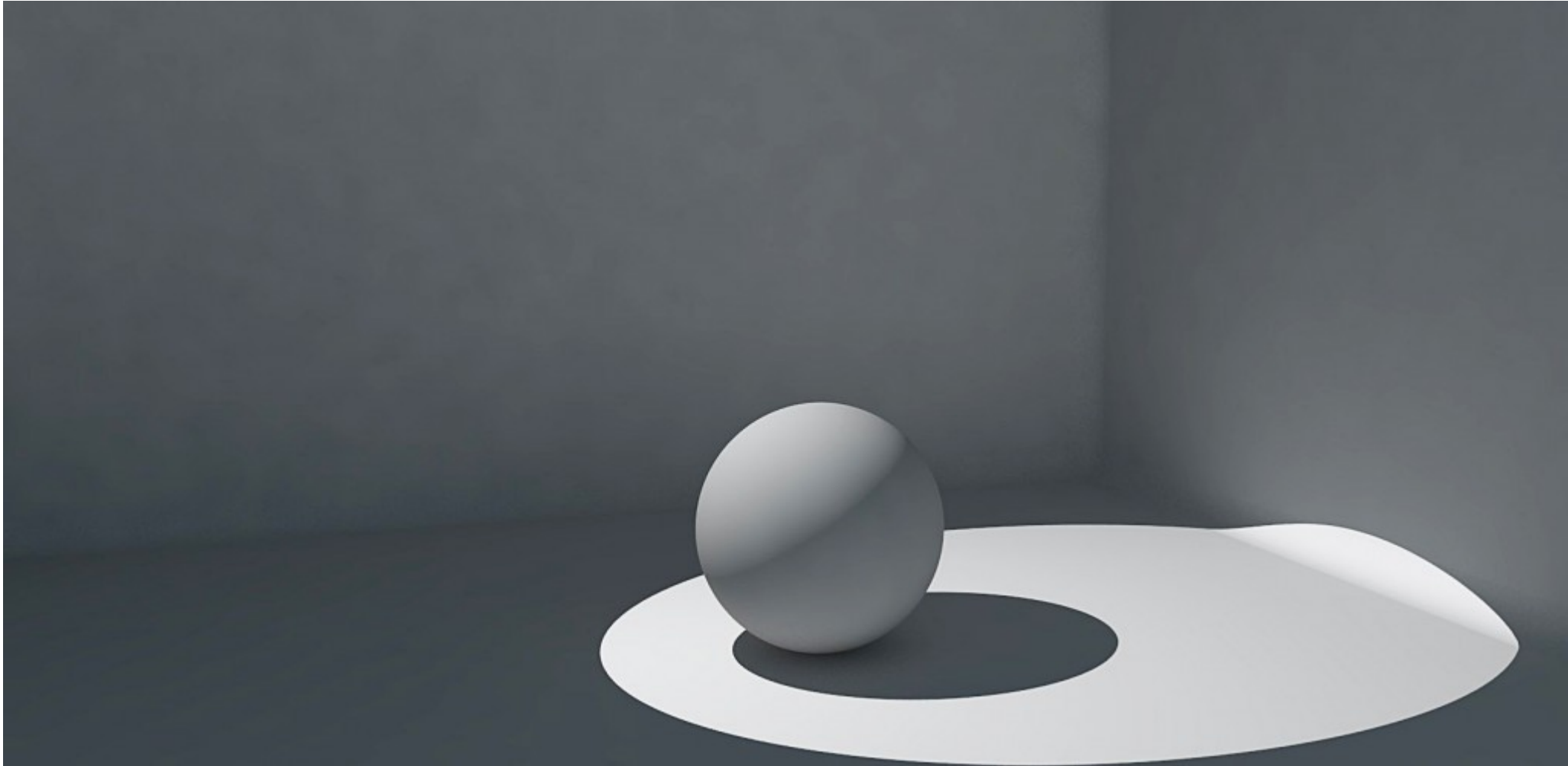


Expérimentation/ TECHNIQUES



Expérimentation/ TECHNIQUES









Expérimentation/ TECHNIQUES





Expérimentation/ TECHNIQUES





